

Chapter 10: Scratch

1. What is Scratch?
2. What is Sprite?
3. What is Stage in Scratch?
4. What is the difference between a Scripts area and script?
5. What is the purpose of motion blocks?
6. Discuss Scripts area.
7. Explain the Blocks palette in detail.
8. Describe the purpose of control blocks.
9. Write the steps to change the backdrop of a Sprite.
10. Write the steps to save a project in Scratch.